**Big ArrayList**

***Make an ArrayList. Fill it with 19 random numbers from 20 to 90***

1. Print the ArrayList from the beginning to the end
2. Print the ArrayList from the beginning to the end using a for-each loop
3. What number is in the middle of the ArrayList?
4. What is the average of the first, last and middle numbers?
5. Find the smallest and the largest number in the ArrayList
6. Switch the largest with smallest number. Print the list
7. Create a new random from 1 to 10 and insert it in the middle slot. Print the numbers.
8. Add 10 to every number in the List. Print all.
9. Replace the 3rd element in the array with 5 and print the number that was ousted (only use one method to complete this.)
10. What numbers are in the 50s?
11. What numbers are multiples of 4?

**More below – Part II**

**Cat Class**

/\*\*

\* Cat

\* Use with Cats with BigArrayLists

\*/

public class Cat {

private String myName;

private double myWeight;

private int myAge;

private double myCost;

public Cat() {

myName = "";

myWeight = 0;

myAge = 0;

myCost = 0;

}

public Cat(String name, double weight, int age, double cost) {

myName = name;

myWeight = weight;

myAge = age;

myCost = cost;

}

/\*\*

\* Methods

\*/

public void setWeight(double weight) { myWeight = weight; }

public void setCost(double cost) { myCost = cost; }

public void setAge(int age){ myAge = age; }

public void setName(String name) { myName = name; }

public int getAge() { return myAge; }

public double getCost() { return myCost; }

public double getWeight() { return myWeight; }

public String getName() { return myName; }

}

**Dat file:** bigArrayList.dat

**Part II of Big ArrayList**

Create a Cat class with the code given above.

The input file begins with a number indicating the number of cats in the pound. The rest of the input will be the cat’s name, weight, age and cost for each cat. Weight and cost are doubles.

Create an ArrayList and fill it with the cats from the file.

Sample output is as follows

**Name weight age cost**

Inky 15.69 2 $35.79

Panda 14.3 6 $15.03

Rascal 21.1 21 $0.00

Blacky 13.99 3 $26.89

Taffy 24.5 10 $56.89

Toby 17.2 10 $37.57

1. Print out all the cats (there is no toString() available)
2. Print the name of the 3rd cat.
3. The last cat has gained 10 pounds. Update the weight on the object. Print the new weight.
4. The cat named Rascal died. Find that cat and remove it from the list.
5. A new kitten was brought in (Angel, 3.6, 1, 25.99). Insert it into the 2nd cell.
6. A new geriatric cat was found (Gimpy, 14.3, 10, 29.99). Put him on the list.
7. Print the updated list with a for-each loop
8. Replace the 3rd cat with (Sugar, 23.6, 7, 33.25) put the removed cat at the end of the list.
9. Switch the 2nd and 4th cats.
10. Print the names of the cats on the list.
11. Remove all cats under $26. Print the costs of each cat remaining on the list.
12. All cats heavier than 15 pounds need to go on a diet <-- no for-each this time.

Print the names of the cats being put on a diet.

**Final Results should be:**

Name weight age cost

Inky 15.69 2 $35.79

Panda 14.3 6 $15.03

Rascal 21.1 21 $0.00

Blacky 13.99 3 $26.89

Taffy 24.5 10 $56.89

Toby 17.2 10 $37.57

2. The 3rd cat is named: Rascal

3. The updated weight is: 27.2

7. The updated list is:

Inky 15.69 2 $35.79

Angel 3.6 1 $25.99

Panda 14.3 6 $15.03

Blacky 13.99 3 $26.89

Taffy 24.5 10 $56.89

Toby 27.2 10 $37.57

Gimpy 14.3 10 $29.99

10. The current cat names are:

Inky Blacky Sugar Angel Taffy Toby Gimpy Panda

11. The cats costing $26 or more actually cost:

35.79 26.89 33.25 56.89 37.57 29.99

12. The cats on a diet are:

Inky Sugar Taffy Toby